# Zhi-Hao Lin

# Curriculum Vitae

⊠ cl121@illinois.edu '• zhihao-lin.github.io

#### Research Interests

3D Computer Vision, Neural Rendering, Inverse Rendering.

## Education

Fall. 2022 - University of Illinois Urbana-Champaign, USA.

present Ph.D. in Computer Science,

Advisor: Prof. Shenlong Wang 1 link

Sept. 2019 - National Taiwan University, Taiwan.

Apr. 2021 M.S. in Communication Engineering,

Advisor: Prof. Yu-Chiang Frank Wang 🗓 link

Sept. 2015 - National Taiwan University, Taiwan.

Jun. 2019 B.S. in Electrical Engineering

#### Publications

[8] Video2Game: Real-time, Interactive, Realistic and Browser-Compatible Environment from a Single Video.

Hongchi Xia, **Zhi-Hao Lin**, Wei-Chiu Ma, Shenlong Wang **CVPR**, 2024. I project paper code

- [7] IRIS: Inverse Rendering of Indoor Scenes from Low Dynamic Range Images. Zhi-Hao Lin, Jia-Bin Huang, Zhengqin Li, Zhao Dong, Christian Richardt, Tuotuo Li, Michael Zollhöfer, Johannes Kopf, Shenlong Wang, Changil Kim Under Review, 2023. 1 project 1 paper
- [6] UrbanIR: Large-Scale Urban Scene Inverse Rendering from a Single Video. Zhi-Hao Lin, Bohan Liu, Yi-Ting Chen, David Forsyth, Jia-Bin Huang, Anand Bhattad, Shenlong Wang Under Review, 2023. project paper
- [5] Sim-on-Wheels: Physical World in the Loop Simulation for Autonomous Driving.

Yuan Shen\*, Bhargav Chandaka\*, **Zhi-Hao Lin**, Albert Zhai, Hang Cui, David Forsyth, Shenlong Wang Robotics and Automation Letters (**RA-L**), 2023. project paper code

[4] ClimateNeRF: Extreme Weather Synthesis in Neural Radiance Field. Yuan Li\*, Zhi-Hao Lin\*, David Forsyth, Jia-Bin Huang, Shenlong Wang

ICCV, 2023. project paper video code

- [3] NeurMiPs: Neural Mixture of Planar Experts for View Synthesis.

  Zhi-Hao Lin, Wei-Chiu Ma, Hao-Yu Hsu, Yu-Chiang Frank Wang, Shenlong Wang CVPR, 2022. project paper code
- [2] Learning of 3D Graph Convolution Networks for Point Cloud Analysis. Zhi-Hao Lin, Sheng-Yu Huang, Yu-Chiang Frank Wang, TPAMI, 2021. 1 paper 1 IEEE

[1] Convolution in the Cloud: Learning Deformable Kernels in 3D Graph Convolution Networks for Point Cloud Analysis.

**Zhi-Hao Lin**, Sheng-Yu Huang, Yu-Chiang Frank Wang, **CVPR**, 2020. paper supp video code

# Research Experience

May. 2023 - Computational Photography Group, Meta.

Present Research Scientist Intern

Advisor: Changil Kim 🗓 link

- Proposed a framework for inverse rendering from LDR images for indoor scene, and submitted to a top conference in computer vision.
- Apr. 2021 **Vision Group**, University of Illinois Urbana-Champaign.
- Feb. 2022 Visiting Student

Advisor: Prof. Shenlong Wang 1 link

- Proposed a novel 3D representation that represents scenes with multiple learnable planes for novel view synthesis,
- Outperformed NeRF and MPI methods in extreme view extrapolation. [CVPR, 2022]
- Sept. 2018 Vision & Learning Lab, National Taiwan University, Taipei, Taiwan.
  - Jan. 2022 Master Student, Research Assistant

Advisor: Prof. Yu-Chiang Frank Wang 1 link

- o Provided a thorough study on 3D reconstruction algorithms with various representations.
- Proposed a point cloud analysis framework that is shift and scale-invariant, and demonstrated robustness in object-level tasks. [CVPR, 2020]
- Verified that our point cloud analysis framework is robust to object rotation and outlier points, and outperformed previous works in scene-level task. [TPAMI, 2021]

## Honors & Awards

- 2022 Best Master Thesis Award, Graduate Institute of Communication Engineering, NTU.
- 2021 **Best Master Thesis Award**, The Chinese Image Processing and Pattern Recognition Society (IPPR).
- 2021 Best Master Thesis Award, Taiwanese Association for Artificial Intelligence (TAAI).
- 2021 Best Master Thesis Award, Taiwan Society of Architectural Medicine (TSAM).
- 2020 Novatek Education Foundation Scholarship.
- 2020 E.SUN Commercial Bank Scholarship.

# Teaching Experience & Talks

- Nov. 2021 Invited talk, Taiwanese Association for Artificial Intelligence (TAAI).
- Aug. 2021 Invited talk, The Chinese Image Processing and Pattern Recognition Society (IPPR).
- Nov. 2020 Invited talk, The 4th Workshop on Augmented Intelligent and Interaction, Taiwan.
  - Fall 2019 **Teaching Assistant**, Deep Learning for Computer Vision.
- Fall 2019 **Teaching Assistant**, Environmental Protection Service.
- Spring 2019 **Teaching Assistant**, Signal & System.

### Skills

Programming C++, Python (PyTorch), LATEX

Language Chinese (Mandarin), English